

Christopher M. Commons

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Summary

Innovative, goal-oriented and self-motivated creative professional with exceptional skills in client centered production and customer service. Excellent project management and communication skills. Solid mechanical aptitude. Experienced with web design, print layout and design, content management, 2D animation, motion graphics, vector illustration, and DVD production. Firm knowledge of vector and raster imaging, video pre/post production, as well as digital photography.

Professional Experience

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| Dec. 2008 - Jan. 2011 | Community Health Network
Indianapolis, IN | Responsible for all aspects of web design and content management for a network of over 190 websites, video editing and post production, audio production and recording as well as content and systems management of the Cisco Digital Signage platform across the network.

http://www.ecommunity.com |
| Oct. 2005 - Mar. 2008 | Art Director / Lead Artist
Impact Race Products
Indianapolis, IN | Developed and managed custom firesuit artwork approval process including all digital pattern templates. Saved \$15,000 in material waste and decreased outsourcing costs by 15% through establishing rigid quality control standards for all artwork during the first year of my employment. Trained all new sales and art department employees on production workflow and quality control standards.

http://www.impactraceproducts.com |

Freelance Experience

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| May 2000 - Present | Ten Pin Creative (Production / Design Collective)
http://www.tenpincreative.com
2D Animation, Storyboarding, DV Editing and Production |
| May 2008 - Jan. 2009 | Lead 2D Animator
http://www.flashsportstonight.com |
| Nov. 2008 - Dec. 2008 | Fanning / Howey Associates, Inc.
http://www.fhai.com
Web design and content development |
| Sept. 2008 - Nov. 2008 | Brady Games (a division of Pearson Education)
http://www.bradygames.com
Photo retouching and page layout for video game strategy guides. |
| Jan. 2005 - May 2005 | Producer, Digital Editing and Compositing, Visual Effects, DVD Production
http://www.thebigpicturefilm.com |

Teaching Experience

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| Jan. - Dec. 2001 | Instructor, N101 - Topics in Interactive Multimedia
Indiana University School of Informatics, Indianapolis, IN | Students trained in the basics of Vector Graphics, Raster Graphics, Interactive Multimedia Applications, Flash Animation, and 3D Animation. |
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Education

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| Bachelor of Science | Media Arts & Science, Cum Laude
Minor of study - Japanese language and 16th century Japanese history
Indiana University School of Informatics, Indianapolis, IN |
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Software

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| Proficient on both PC and Mac Platforms | Acrobat Pro, After Effects, Avid DV Express, CSS, Dreamweaver, DVD Studio Pro, Encore, Final Cut, Flash, HTML, Illustrator, InDesign, Maya, Photoshop, Premiere |
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References

References will be made available upon request.